Todd's Daily Mood Log* Page 1 of 2

Upsetting Event: 1976 living at home with my brother, mom & dad This night ended up being the last night my family lived together- it ended in fighting, yelling, screaming, domestic violence, parents drunk, bottles thrown, mom beaten, last night my dad had a drink.

Emotions	% Now	% Goal	% After	r Emotions		% Goal	% After
Sad, down, unhappy	100			Embarrassed, foolish, humiliated, self-conscious	0		
worried, panicky, frightened	100			Hopeless	60		
remorseful, ashamed	90			defeated	60		
inadequate	80			resentful, annoyed, furious	90		
Lonely, unloved, rejected, alone	100			Other			
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Negative Thoughts	% Now	% After	Distortions	Positive Thoughts	% Belief
 I should have protected my mom from my father 	100		should, AON, self-blame, ER		
 I should not have hidden with my brother from my dad 	100		should, ER, DP		
 I should have come sooner to my parent's bedroom to see what was going on. 	100		should, self- blame, ER, OG		
4. I should not have been afraid of my father	100		should, self- blame, AON, DP		
5. I'm derailing the group.	90		OG, AON, JC, MR, FT, SB		
6. I'm a knucklehead	60		LAB, DP, MAG, ER		
7. This is just another sob story.	100		OG, AON		
8. I was a frickin' coward.	100		Lab, Self-blame, ER, DP		

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Checklist of Cognitive Distortions*						
1. All-or-Nothing Thinking. You view things in absolute, black-and-white categories.	6. Magnification and Minimization. You blow things out of proportion or shrink them.					
 Overgeneralization. You view a negative event as a never-ending pattern of defeat: "This <i>always</i> happens!" 	 Emotional Reasoning. You reason from your feelings: "I feel like an idiot, so I must really be one." 					
3. Mental Filter. You dwell on the negatives and ignore the positives.	8. Should Statements. You use shoulds, shouldn'ts, musts, oughts, and have tos.					
4. Discounting the Positive. You insist that your positive qualities don't count.	9. Labeling. Instead of saying, "I made a mistake," you say, "I'm a jerk" or "I'm a loser."					
5. Jumping to Conclusions. You jump to conclusions not warranted by the facts.	10. Blame. You find fault instead of solving the problem.					
• Mind-Reading. You assume that people are reacting negatively to you.	• Self-Blame. You blame yourself for something you weren't entirely responsible for.					
• Fortune-Telling. You predict that things will turn out badly.	• Other-Blame. You blame others and overlook ways you contributed to the problem.					

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